Dorina Szauter

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Portfolio: https://www.dorynart.com/

Graphic & UX/UI Designer

Figma | Adobe Creative Suite | Framer | Google Web Designer | Canva | Webflow

Design has been my biggest passion since I can remember. I have 5+ years of experience working as a freelance designer & 3+ years collaborating with companies focused on creating brand identities and making them stand out through my creativity. I love to catch up with the latest trends and I continuously self-educate so I can provide the best for the needs.

WORK EXPERIENCE

ART-IST Kreatív Csoport - Graphic & Brand Designer

2022 - 2023

- Brainstormed and conceptualized project ideas and goals with clients to develop a clear vision of print-ready designs that align with brand principles and client standards.
- Created a wide range of on-brand graphics and layouts for product illustrations and company logos using Adobe Creative Suite, leading to increased client engagement and sales.
- Produced rough sketches of logos and illustrations to provide clients with a clear vision of the final product.
- Collaborated with small businesses globally to establish brand guidelines, ensuring consistency across all marketing materials.
- Formatted and color-corrected over 500 photographs for online ads, resulting in a 20% increase in click-through rates.
- Focused on user needs and utilized wireframes to design multiple apps, websites, and landing pages.
- Delivered innovative solutions within constraints, maintained up-to-date brand principles, and wrote clear guidelines and instructions for various stakeholders.
- Regularly met with clients to gather information and present projects, demonstrating strong design thinking and problem-solving abilities.
- Worked closely with a diverse team, including copywriters, branding specialists, and project managers.

- Collaborated with small companies to develop personalized branding packages, including website design, resulting in increased brand recognition, customer engagement, and improved UX/UI design.
- Developed PDFs and mock-ups for clients, ensuring clear communication and alignment with project goals and objectives.
- Created a variety of print-ready visual materials, such as brochures, flyers, posters, event
 exhibits, book covers, info-graphics, logos, and business cards, using Adobe Creative Suite to
 deliver engaging and visually stunning designs that effectively communicated key messages
 to target audiences.
- Produced animation and motion videos for social media platforms, resulting in increased engagement and brand awareness.
- Utilized Adobe Creative Suite, including InDesign, Illustrator, Photoshop, Premiere Pro, Acrobat, and After Effects, on a daily basis to produce high-quality designs and materials for clients.

Freelancer - Graphic & UX/UI Designer

- Developed visually captivating designs, continuously enhancing skills through self-study and private courses (e.g., Udemy, Skillshare, Domestika) etc.
- Specialized in 2D animation and motion graphics, incorporating dynamic elements into designs.
- Demonstrated knowledge of 3D modeling basics, adding depth and realism to projects as needed.
- Created my own unique mockups using 3d software adobe dimensions etc, to effectively showcase design concepts.
- Designed websites, including personal projects and client websites, using tools such as Figma, Adobe XD, Google Web Designer and more.
- Created wireframes and interactive prototypes to visualize and communicate design concepts to stakeholders.
- Practiced skills through private projects and strived to increase efficiency by setting timers to practice and improve speed using design software.
- Collaborated with UX/UI teams to create user-friendly and visually appealing website designs.
- Generated innovative design concepts aligned with clients' branding and objectives.
- Utilized industry-standard design tools (e.g., Adobe Creative Suite, Canva) to create visually compelling graphics.
- Communicated effectively with clients incorporating feedback for optimal results.
- Pursued continuous learning, staying up-to-date with design trends and techniques.
- Video editing using software such as Adobe After Effects and DaVinci Resolve.

- Applied VFX techniques to enhance video projects, adding visual effects and creating engaging visual elements.
- Utilized recoloring techniques to enhance video visuals, ensuring consistency and visual appeal.
- Created wireframes, prototypes, and high-fidelity mockups to communicate design concepts and iterate on designs based on feedback

INTERNSHIP

Mardegan Legno architect & interior - Visual designer

- Create visually appealing graphic representations of architectural and interior designs.
- Collaborate with architects, interior designers, and project managers to translate ideas into compelling graphic representations.
- Generate innovative design concepts and layouts for architectural and interior projects.
- Illustrate materials, finishes, and textures for architectural and interior elements.
- Design branding elements and marketing collateral to communicate company services.
- Adhere to design guidelines and stay updated with industry trends.
- Manage multiple projects and meet deadlines.
- Conduct quality checks and incorporate feedback into designs.
- Foster communication and collaboration within the design team.

EDUCATION

Moholy-Nagy University Art & Design (Hungary)

Graphic design (onhold Bachelor's degree)

LANGUAGES

English C1

Hungarian (native)

PROFESSIONAL SKILLS

- Adobe Creative Suits
- Figma
- Vectornator
- Procreate
- Canva
- Sketch
- Framer
- Webflow
- Wordpress
- Google Web Designer
- DaVinci Resolve
- Basics of Blender

CERTIFICATIONS

- Figma UX/UI basics (Skillshare course)
- Zbrush basics of modeling
- Basics of DaVinci Resolve
- Adobe Creative Cloud Certificate
- Basics of Blender (Udemy course)

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